Designing a network can be a complex operation. There are many decisions to be made, all of which will have a direct bearing on the manageability of the network, its future expansion capabilities, and its interoperability with other operating systems.

One of the biggest challenges facing administrators involves the use of protocols. Which protocols should be employed, for instance, and what combination of protocols is likely to give the best results for greater network integration.

In the past it has often been a case of the more protocols supported, the greater the possibility that two or more devices will be able to communicate with each other, and without any type of restriction. But at what cost to the network? Due to the additional memory and processing power required, each and every protocol used will have a direct impact on performance.

The ideal solution would be to have every device use the same protocol. Networks would retain the same broad connectivity, and they would do so without having to suffer the wasteful burden of supporting multiple protocols.

This scenario is fast becoming a reality, made possible by the remarkable growth of the Internet and its underlying method of transport, the Transfer Control Protocol/Internet Protocol (TCP/IP). Novell, for example, has recently ended its dependence on the Internetwork Packet eXchange/Sequenced Packet eXchange (IPX/SPX) by making its NetWare operating system capable of native IP communication.

Leftovers

TCP/IP, of course, is the default choice of Windows 2000. But, unlike previous Microsoft operating systems, Network Basic Input/Output System (NetBIOS) support is no longer required to communicate with other Microsoft network clients. Nevertheless, even with the extensive use of TCP/IP-based protocols, a few remnants of the NetBIOS background still exist.

This is hardly surprising, really, because all Microsoft networks prior to Windows 2000 required NetBIOS support over each transport protocol. Most often these protocols would be in the form of TCP/IP, IPX/SPX and the Network Basic Extended User Interface (NetBEUI). Basically, administrators had no option but to accept multiple protocols because, without them, Microsoft clients simply could not communicate with one another.

Now that Microsoft has decided to end the reliance on NetBIOS in Windows 2000, there are numerous advantages to be gained by removing it from the network. Even though, in practical terms, this can only be achieved once all downlevel Microsoft clients and servers have been purged from the network. The advantages of removing NetBIOS include:

- You can wave goodbye to WINS. Once NetBIOS is retired, clients can end their reliance on the problematic WINS and employ the more advanced Active Directory’s Dynamic Domain Name Service (DDNS) for name registration and resolution.
- Easier, more efficient network support. With NetBIOS removed, there are far fewer protocols to manage.
- Improved network performance. The removal of NetBIOS will drastically reduce traffic over the network. Without having to wait for broadcast results, Windows should react more rapidly.
- Increased security. Under NetBIOS, Windows computers are not entirely secure. Removing NetBIOS from systems, especially those ma-

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chines directly connected to the Internet, will gain users an added level of security.

But before we get too involved with the practicalities of removing NetBIOS, a brief overview of some of its most important characteristics is in order.

NetBIOS Overview

NetBIOS is an application program interface. It was designed by IBM and Sytek in 1984 for their PC Network program, and later adapted by Microsoft and included in MS-DOS version 3.1. Since then NetBIOS has become a worldwide network standard.

The NetBIOS standard allows applications on different computers to communicate across a variety of local area network (LAN) protocols, including the Internet Protocol (IP). However, it is not in itself a routing mechanism; applications communicating across a wide area network (WAN) will typically require the assistance of another mechanism, such as TCP.

NetBIOS is a Session-layer protocol, rather than a Network- or Transport-layer protocol. It specifies the interface for programs to communicate with it, and then relies on lower-level protocols like NetBEUI to transport the NetBIOS information between machines. NetBEUI was purpose-built to transport NetBIOS across a network. As with NetBIOS, NetBEUI is unaware of subnets.

Machines with NetBIOS enabled identify one another using names made up of text, rather than IP addresses. These names can include the upper case letters of the alphabet, the numbers from zero to nine, and numerous special characters including an underscore, brackets and the tilde sign.

Although the NetBIOS naming convention allows 16 bytes in a name, Microsoft limits these names to 15 bytes and uses the 16th byte to designate a service, such as a Workstation, File Server and so forth. This combination of NetBIOS name and service ID forms a unique identifier, which is similar to the way an IP address and the User Datagram Protocol (UDP) port numbers combine to form a socket.

Services

There are three categories of NetBIOS services: the name service, the session service and the datagram service:

Name Service

The name service allows an application to verify that its own NetBIOS name is unique. The application issues an add name request containing the name, and NetBIOS broadcasts it. Other NetBIOS applications receiving that query will return either an add name response, or a name-in-conflict response. If there is no response to the query after approximately six broadcasts, then the name is regarded as unique.

Using the NetBIOS name service it is possible to delete a name that an application no longer requires, and to use a server’s NetBIOS name to determine the server’s address. In the case of the latter, the application issues a name query request containing the target server’s name, and NetBIOS broadcasts it. The server that recognises the name will return a name query response that contains its network address.

Session Service

The NetBIOS session service lets two computers establish a reliable connection so that they can exchange messages with one another. Error detection and recovery options are provided, and messages can be up to 131,071 bytes long.

Datagram Service

The datagram service allows applications to communicate without having to acknowledge a connection. Messages can be sent independently and broadcast to every computer on the LAN. However, it is the application itself that is responsible for error protection and recovery.

WINS

Prior to Windows 2000, the Windows Internet Naming Service (WINS) made it possible to dynamically register computer names on the network. WINS is required mainly for two reasons: to provide a centralised location for name resolution within the network - because NetBIOS encounters problems when used with multiple subnets - and to reconcile the static nature of the Domain Name Service (DNS).

To overcome both difficulties in Windows 2000, Microsoft has introduced Dynamic DNS (DDNS). The biggest difference between DDNS and WINS is that WINS translates NetBIOS names to IP addresses, while DDNS translates host names to IP addresses. Support for dynamic update is essential, since most of today’s medium-to-large TCP/IP networks rely on the Dynamic Host Configuration Protocol (DHCP) to allocate their clients’ IP addresses.

Like NetBIOS, WINS isn’t required in a pure Windows 2000 TCP/IP environment. So, unless there are Windows-based clients still using NetBIOS, WINS can be retired from Windows 2000. Typically, WINS would be retained for mixed environments that include legacy clients such

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Removing NetBIOS

Disabling NetBIOS-over-TCP/IP

Once the transition to Windows 2000 Servers and desktops is complete, it makes good sense to disable the NetBIOS-over-TCP/IP (NetBT) name resolution and to use DDNS exclusively. The benefits of removing NetBIOS include easier network support, and improved network performance due to reduced traffic. Security will also be enhanced, since Windows computers using NetBIOS can be vulnerable to attack, especially when connected to the Internet.

Before NetBIOS is removed, however, it is important to note that the following conditions must apply:

- All downlevel operating systems such as Windows for Workgroups, Windows 9x and Windows NT that use NetBIOS and are connected to the network must be upgraded to Windows 2000.
- Any applications still using NetBIOS must be upgraded, replaced with a similar application that doesn’t require NetBIOS, or withdrawn.
consequences of removing NetBIOS from the system. With luck, only the operating systems will be NetBIOS-dependent, in which case the transition can go ahead as planned.

If any critical applications are found to be reliant on NetBIOS and there are no alternatives available, the only solution is to leave NetBIOS active, albeit in a reduced role. In the vast majority of cases, however, other solutions will be to hand and the migration away from NetBIOS can proceed to the next stage, which is implementing DDNS.

**Implementing DDNS**

Because DDNS completely replaces the functionality of WINS, the replacement system must be fully prepared and operational before any Windows 2000 clients are deployed. Be aware, though, that DDNS and Active Directory designs are closely related.

Getting the design right at the first attempt is essential if major problems are to be avoided later. Further information regarding the deployment of DDNS and Active Directory can be found in the resources section of Microsoft’s Windows 2000 Web site at www.microsoft.com/windows2000/library.

Once DDNS is up and running, the deployment of Windows 2000 can commence in earnest. During the upgrade it should be ensured that all NetBIOS applications existing on downlevel systems are replaced. Obviously, both DDNS and WINS will be required during this time. Unfortunately, until the removal of WINS, this is likely to make the network as inefficient as it was before.

**Decommissioning**

With Windows 2000 fully deployed, WINS can be removed from the network. This process is called decommissioning. DHCP clients, for example, can be configured not to use WINS simply by deleting the NBNS/-WINS option from each scope. Machines with static addresses, meanwhile, will also need to have WINS server addresses removed from the machine’s TCP/IP properties window.

To decommission a WINS server, click on Start, and select Programs, Administrative tools, and WINS. From the WINS console, open the applicable WINS server and click on Active Registration. On the Action menu, click Delete Owner, and then, from Delete This Owner, click the IP address of the WINS server to be decommissioned. Be aware that it could take some time to load the records for the selected server if it is not running locally.

Note also that, when removing a WINS server, it is important that records wherever possible are tombstoned at the server. Tombstoning ensures that any replication partners associated with the decommissioned WINS server are updated, with all records suitably released.

At the option “Use this operation to delete the selected owner and its records”, click on “Replicate deletion to other WINS servers (tombstone)” and click OK. When prompted to confirm Tombstoning, click Yes. In the console tree, click Replication Partners and, on the Action menu, click Replicate Now. Once replication has been verified, WINS can be safely removed from the decommissioned server.

Assuming no other WINS servers remain in commission, it is now possible to disable NetBIOS-over-TCP/IP. To remove the NetBIOS name resolution, right-click on My Network Places, select Properties and then right-click the Local Area Connection icon and select Properties from the fly-out menu. This will open the Local Area Connection Properties window.

Double-click the Internet Protocol (TCP/IP) entry and the Internet Protocol Properties window will open. Now click on the Advanced button. From the Advanced TCP/IP Settings window, select the WINS tab and check the Disable NetBIOS Over TCP/IP radio button. It is worth noting that Dynamic Host Configuration Protocol (DHCP) clients can also distribute this setting.

With NetBIOS disabled, click OK to save the change, click OK to return to the Local Area Connection Properties window and, finally, click OK to save all changes and close the window. Once NetBIOS has been successfully removed from the network, all parallel connections will end and only direct hosting will be used from that point onwards.

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**Further Information**

- [Microsoft Windows 2000 technical library](http://support.microsoft.com/support/kb/articles/q163/4/09.asp)
- [A useful list of NetBIOS name types](http://www.atr.net/faq/faq.html)
- [NetBIOS Name Resolutions and WINS](http://www.faqs.org/rfcs/rfc1001.html)
- [More on NetBIOS protocols](http://www.con.wesleyan.edu/~triemer/network/docservs.html)
- [Some well-known port numbers](http://www.cis.ohio-state.edu/hypertext/information/rfc.html)
- [Internet Request For Comments (RFC) documents](http://www.codd.com/vbonline/apiary/netbios.htm)
- [Help for VB programmers regarding NetBIOS](http://dave.cook@itp-journals.com)

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**The Author**

Dave Cook is a freelance journalist and technical consultant. You can contact him by email at dave.cook@itp-journals.com.
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